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Please find below and/or attached an Office communication concerning this application or proceeding.

The time period for reply, if any, is set in the attached communication.

		Applicat	ion No.	Applicant(s)			
Office Action Summary		10/575,4	109	YU ET AL.			
		Examine	er	Art Unit			
		HEE-YO	NG KIM	2621			
The MAILING DATE of this communication appears on the cover sheet with the correspondence address Period for Reply							
A SHORTENED STATUTORY PERIOD FOR REPLY IS SET TO EXPIRE 3 MONTH(S) OR THIRTY (30) DAYS, WHICHEVER IS LONGER, FROM THE MAILING DATE OF THIS COMMUNICATION.  - Extensions of time may be available under the provisions of 37 CFR 1.136(a). In no event, however, may a reply be timely filed after SIX (6) MONTHS from the mailing date of this communication.  - If NO period for reply is specified above, the maximum statutory period will apply and will expire SIX (6) MONTHS from the mailing date of this communication.  - Failure to reply within the set or extended period for reply will, by statute, cause the application to become ABANDONED (35 U.S.C. § 133). Any reply received by the Office later than three months after the mailing date of this communication, even if timely filed, may reduce any earned patent term adjustment. See 37 CFR 1.704(b).							
Status							
1)🖂	Responsive to communication(s) file	ed on <i>07 April 2006</i> .					
· · · · · · · · · · · · · · · · · · ·	•	2b)⊠ This action is	non-final.				
•	Since this application is in condition for allowance except for formal matters, prosecution as to the merits is closed in accordance with the practice under <i>Ex parte Quayle</i> , 1935 C.D. 11, 453 O.G. 213.						
Disposition of Claims							
4)  Claim(s) 1-30 is/are pending in the application. 4a) Of the above claim(s) is/are withdrawn from consideration.  5)  Claim(s) is/are allowed.  6)  Claim(s) 1-11, 14-30 is/are rejected.  7)  Claim(s) 12 and 13 is/are objected to.  8)  Claim(s) are subject to restriction and/or election requirement.  Application Papers							
<ul> <li>9)  The specification is objected to by the Examiner.</li> <li>10)  The drawing(s) filed on <u>07 April 2006</u> is/are: a)  accepted or b) objected to by the Examiner.  Applicant may not request that any objection to the drawing(s) be held in abeyance. See 37 CFR 1.85(a).  Replacement drawing sheet(s) including the correction is required if the drawing(s) is objected to. See 37 CFR 1.121(d).</li> <li>11) The oath or declaration is objected to by the Examiner. Note the attached Office Action or form PTO-152.</li> </ul>							
Priority u	nder 35 U.S.C. § 119						
<ul> <li>12) Acknowledgment is made of a claim for foreign priority under 35 U.S.C. § 119(a)-(d) or (f).</li> <li>a) All b) Some * c) None of:</li> <li>1. Certified copies of the priority documents have been received.</li> <li>2. Certified copies of the priority documents have been received in Application No</li> <li>3. Copies of the certified copies of the priority documents have been received in this National Stage application from the International Bureau (PCT Rule 17.2(a)).</li> <li>* See the attached detailed Office action for a list of the certified copies not received.</li> </ul>							
2) Notice Notice Notice	e of References Cited (PTO-892) e of Draftsperson's Patent Drawing Review (Ination Disclosure Statement(s) (PTO/SB/08) No(s)/Mail Date 1/17/2007, 3/24/2009, and	·	4) Interview Summary Paper No(s)/Mail Do 5) Notice of Informal F 6) Other:	ate			

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#### **DETAILED ACTION**

# Claim Objections

1. Claims 14 and 27 are objected to because of the following informalities:

claims recite "maximum quantization interval" which is defined as a difference between the higher and lower quantization threshold corresponding to each quantization value of the quantized signal (pp.12, last 4 lines). It is confusing using "maximum" unless it is using dynamic quantization intervals in the same band and it is well know in the art to use "quantization step size for the above definition. The examiner recommends using quantization step size instead.

An Appropriate correction is required.

## Claim Rejections - 35 USC § 101

2. 35 U.S.C. 101 reads as follows:

Whoever invents or discovers any new and useful process, machine, manufacture, or composition of matter, or any new and useful improvement thereof, may obtain a patent therefor, subject to the conditions and requirements of this title.

Claims 17 and 30, rejected under 35 U.S.C. 101 because they are directed to non-statutory subject matters.

A). Lastly, the computer program as claimed doesn't isn't properly associated with the operation. It is quite possible that the computer program may be an unrelated subroutine or a simple commence instruction which then causes the computer to execute the operation that could be self-resident, and **not encoded on the medium**. The Examiner suggests that the computer program be more directly associated with the

operation, <u>Interim Guidelines</u>, <u>Annex IV (Section b)</u>. Corrections to the claims, and supporting specification are required.

Computer program per se is not statutory. Claim 17 is a duplicate of claim 16, and claim 30 is a duplicate of claim 29. The examiner suggests cancelling claim 17 and 30.

# Claim Rejections - 35 USC § 103

- 3. The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:
  - (a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.
- 4. Claims 1-11, 14-16, and 18-29 are rejected under 35 U.S.C. 103(a) as being unpatentable over Geiger (IEEE Proceedings of ICASSP, 2002) in view of Oshikiri (US 2005/0,252,361) and further in view of Li (US 2003/0,187,634), hereafter referenced as Geiger and Oshikiri and Li respectively.

Regarding **claim 1**, Geiger discloses INTMDCT – A Link between Perceptual and Lossless Coding. Specifically Geiger discloses A method for encoding a digital signal into a scalable bitstream (Fig.4 Perceptible Audio Coding Scheme and Scalable Lossless Enhancement) comprising:

quantizing the digital signal (Quantization in Encoder, Fig.4), and encoding the quantized signal (Encoding of Bitstream in Encoder, Fig.4) to form a corelayer bitstream

(Base Layer Coder, pp.1815, 2 lines below Chapter 7.1);

performing an error mapping (Subtraction, encoder in Fig.4) based on the digital signal and the corelayer bitstream to remove information (Subtraction, encoder in Fig.4) that has been encoded into the corelayer bitstream, resulting in an error signal (difference, pp.1815, line 6 below chapter 7.1).

However, Geiger fails to disclose multiplexing the corelayer bitstream and the enhancement layer bitstream, thereby generating the scalable bitstream; bitplane coding the error signal based on perceptual information of the digital signal, resulting in an enhancement layer bitstream, wherein the perceptual information of the digital signal is determined using a perceptual model.

In the analogous field of endeavor, Oshikiri discloses Sound Encoding Apparatus and Sound Encoding Method. Specifically Oshikiri discloses multiplexing (Multiplexer, 109, Fig.3) the corelayer bitstream (output of Base Layer Coder 102, Fig.3) and the enhancement layer bitstream (output of Enhancement Layer Coder 108, Fig.3), thereby generating the scalable bitstream; coding the error signal (Output of Subtracter 106, Fig.15) based on perceptual information of the digital signal (MDCT coefficient quantizer from Perceptual Masking, Fig. 17), resulting in an enhancement layer bitstream (Output of Enhancement Layer Coder 1302, Fig.15), wherein the perceptual information of the digital signal is determined using a perceptual model (Perceptual Masking Calculation Section, Fig.15), in order to compress the enhancement layer audio by quantizing the signal only exceeding the perceptual masking (paragraph 121).

Therefore, given this teaching, it would have been obvious to one of ordinary skill in the art at the time invention was made to modify Geiger by specially providing coding the error signal based on perceptual information of the digital signal, resulting in an enhancement layer bitstream, wherein the perceptual information of the digital signal is determined using a perceptual model, in order to compress the enhancement layer audio by quantizing the signal only exceeding the perceptual masking.

However, Geiger and Oshikiri still fail to disclose bitplane coding.

In the analogous field of endeavor, Li discloses System and Method for Embedded Audio Coding with Implicit Auditory Masking. Li specifically discloses biplane coding (bitplane coding, Fig.6) based on auditory (perceptual) masking (Fig.6), in order to have embedding property, as a lower rate bitstream can be obtained by truncating a higher rate bitstream (paragraph 91).

Therefore, given this teaching, it would have been obvious to one of ordinary skill in the art at the time invention was made to modify Geiger and Oshikiri by specially providing bitplane coding based on auditory masking, in order to in order to have embedding property, as a lower rate bitstream can be obtained by truncating a higher rate bitstream. The Geiger scaled audio coding, incorporating the Oshikiri multiplexing base and enhancement layer bitstreams, and perceptual coding of enhancement layer, further incorporating the Li bitplane coding based on perceptual masking, has all the features of claim 1.

Regarding **claim 2**, Geiger and Oshikiri and Li disclose everything claimed as applied above (see claim 1). In addition, Geiger discloses further comprising:

transforming the digital signal (MDCT, Fig.4) into a suitable domain (DCT domain), wherein the transformed signal is quantized (Quantization and Coding in Encoder, Fig.4) to form the quantized signal before encoding the quantized signal.

Regarding **claim 3**, the Geiger scaled audio coding, incorporating the Oshikiri multiplexing base and enhancement layer bitstreams, and perceptual coding of enhancement layer, further incorporating the Li bitplane coding based on perceptual masking, as applied to claim 1, discloses wherein the perceptual information of the digital signal is further multiplexed (Oshikiri: multiplexer, Fig.3) with the corelayer bitstream and the enhancement layer bitstream to generate the scalable bitstream.

Regarding **claim 4**, Geiger and Oshikiri and Li disclose everything claimed as applied above (see claim 2). In addition, Geiger discloses wherein the digital signal is transformed to a transformed digital signal using an integer Modified Discrete Cosine Transform (MDCT can be replaced by IMDCT, both appear in Fig.4).

Regarding **claim 5**, the Geiger scaled audio coding, incorporating the Oshikiri multiplexing base and enhancement layer bitstreams, and perceptual coding of enhancement layer, further incorporating the Li bitplane coding based on perceptual masking, as applied to claim 4, discloses wherein the transformed signal is normalized (Oshikiri: normalizing, paragraph 168) to approximate the output of a MDCT filterbank (spectrum divided into bands, paragraph 126)

Regarding **claim 6**, Geiger and Oshikiri and Li disclose everything claimed as applied above (see claim 1). In addition, Geiger discloses wherein the digital signal or the transformed digital signal is quantized and encoded according to the Moving

Pictures Expert Group (MPEG) Advanced Audio Coding (AAC) specification (MPEG-2 Advanced Audio Coding (AAC), pp.1813, line 5 below chapter 1).

Regarding **claim 7**, Geiger and Oshikiri and Li disclose everything claimed as applied above (see claim 1). Geiger discloses that the quantized value is subtracted (subtracter at encoder, Fig.4) to get the enhanced layer signal (error signal). However, Geiger and Oshikiri and Li fail to discloses wherein the quantized value is the lower quantization threshold corresponding to each quantized value of the quantized signal from the digital signal or the transformed digital signal.

However, it was well-known in the art that the quantized value represents a range between lower and higher quantization value spanned by quantization level.

Therefore, it would have been obvious to map the quantized value among a finite set which could be a higher quantization threshold and lower quantization threshold and mid-value, in order to present quantized value.

Therefore, given this teaching, it would have been obvious to one of ordinary skill in the art at the time invention was made to modify Geiger and Oshikiri and Li by specially providing wherein the quantized value is the lower quantization threshold corresponding to each quantized value of the quantized signal from the digital signal or the transformed digital signal, in order to present quantized value. The Geiger scaled audio coding, incorporating the Oshikiri multiplexing base and enhancement layer bitstreams, and perceptual coding of enhancement layer, further incorporating the Li bitplane coding based on perceptual masking, an further incorporating mapping the

quantized value as the lower quantization threshold corresponding to each quantized value of the quantized signal, has all the features of claim 7.

Regarding **claim 8**, the Geiger scaled audio coding, incorporating the Oshikiri multiplexing base and enhancement layer bitstreams, and perceptual coding of enhancement layer, further incorporating the Li bitplane coding based on perceptual masking, as applied to claim 1, discloses wherein the psychoacoustic model (Oshikiri: cannot be heard by human auditory sense, paragraph 121) is used as the perceptual model (Oshikiri: perceptual masking, paragraph 121) for determining the perceptual information of the digital signal.

Regarding **claim 9**, the Geiger scaled audio coding, incorporating the Oshikiri multiplexing base and enhancement layer bitstreams, and perceptual coding of enhancement layer, further incorporating the Li bitplane coding based on perceptual masking, as applied to claim 1, discloses wherein the error signal is represented in bitplanes (Li: bitplane coding 630, fig.6) comprising a plurality of bitplane symbols (Li: group of bits of the same significance, paragraph 91), and wherein the bitplanes are shifted (Li: optimal coding order) based on the perceptual information of the digital signal, such that bitplanes which are more perceptually important are coded first when the bitplanes are scanned and coded in a consecutive sequence during bitplane coding of the error signal (Li: optimal coding order is determined that coefficient having a great impact on perceived sound quality earlier than have a lesser impact, paragraph 85).

Regarding **claim 10**, the Geiger scaled audio coding, incorporating the Oshikiri multiplexing base and enhancement layer bitstreams, and perceptual coding of

enhancement layer, further incorporating the Li bitplane coding based on perceptual masking, as applied to claim 1, discloses wherein the error signal is represented in bitplanes (Li: bitplane coding 630, fig.6) comprising a plurality of bitplane symbols (Li: group of bits of the same significance, paragraph 91), and wherein the bitplanes and the bitplane symbols are scanned and coded during bitplane coding of the error signal in a sequence based on the perceptual information of the digital signal, such that bitplane symbols of the bitplanes which are more perceptually important are coded first (Li: optimal coding order is determined that coefficient having a great impact on perceived sound quality earlier than have a lesser impact, paragraph 85).

Regarding **claim 11**, the Geiger scaled audio coding, incorporating the Oshikiri multiplexing base and enhancement layer bitstreams, and perceptual coding of enhancement layer, further incorporating the Li bitplane coding based on perceptual masking, as applied to claim 9, discloses wherein at least one of the following information is determined as the perceptual information of the digital signal by the perceptual model:

the bitplane of the error signal (Geiger: Subtraction MDCT from init MDCT, encoder in Fig.4) ) which the bitplane coding of the error signal starts M(s); and the Just Noticeable Distortion (JND) level of the digital signal (Li: JND, paragraph 52), wherein s correspond to a frequency band of the digital signal (Li: critical band k, paragraph 53) or the transformed digital signal (Li: masking threshold for transformed coefficients, paragraph 84).

Regarding **claim 14**, the Geiger scaled audio coding, incorporating the Oshikiri multiplexing base and enhancement layer bitstreams, and perceptual coding of enhancement layer, further incorporating the Li bitplane coding based on perceptual masking, as applied to claim 11, discloses wherein the bitplane of the error signal which the bitplane coding of the error signal starts (Li: coding order, paragraph 12) is determined from the maximum quantization interval (Coding order is based on masking threshold which is determined by energy in each bit plane, quantized by maximum quantization interval (quantization step size)) used in the frequency band s for quantizing the digital signal or the transformed signal (Li: transform coefficients, Paragraph 18).

Regarding **claim 15**, the claimed invention is a system claim corresponding to the method claim 1. Therefore, it is rejected for the same reason as claim 1.

Regarding **claim 16**, the claimed invention is a computer readable claim corresponding to the method claim 1. Therefore, it is rejected for the same reason as claim 1.

Regarding **claims 18-30**, the claimed inventions are decoding method or system corresponding to the encoding method or system, claim 1-17. Therefore, they are anticipated by same references by doing inverse of encoding.

Regarding **claim 18**, The Geiger scaled audio coding, incorporating the Oshikiri multiplexing base and enhancement layer bitstreams, and perceptual coding of enhancement layer, further incorporating the Li bitplane coding based on perceptual masking, as applied to claim 1, discloses A method for decoding a scalable bitstream

into a digital signal (Geiger: Decoder, Fig.4) comprising:

demultiplexing (Oshikiri: Demultiplxor, Fig.8) the scalable bitstream into a corelayer bitstream (Oshikiri: input to Base Layer decoder 602, Fig.8) and an enhancement layer bitstream (Oshikiri: input to Enhancement Layer Decoder 604, Fig.8); decoding (Geiger: Decoding of bitstream, Fig.4) and dequantizing (Inverse Quantization, Fig.4) the corelayer bitstream to generate a corelayer signal; bitplane decoding (Inverse of Li: Bitplane encoding using masking thresholds, paragraph 84) the enhancement layer bitstream based on perceptual information of the digital signal; and performing an error mapping (Geiger: Adder input from Enhancement Layer at Decoder, Fig.4) based on the bitplane decoded enhancement layer bitstream and the

Fig.4) based on the bitplane decoded enhancement layer bitstream and the dequantized (Geiger: Inverse Quantization, Fig.4) corelayer signal (Geiger: Adder input from Perceptually coded Base Layer at Decoder, Fig.4), resulting in a reconstructed transformed signal (Geiger: lossless output, Fig.4), wherein the reconstructed transformed signal is the digital signal.

Regarding **claim 19**, the Geiger scaled audio coding, incorporating the Oshikiri multiplexing base and enhancement layer bitstreams, and perceptual coding of enhancement layer, further incorporating the Li bitplane coding based on perceptual masking, as applied to claim 18, discloses

further transforming (Geiger: Inverse IntMDCT, Fig.4) the reconstructed transformed signal into a reconstructed signal, wherein the reconstructed signal is the digital signal.

Regarding **claim 20**, the Geiger scaled audio coding, incorporating the Oshikiri multiplexing base and enhancement layer bitstreams, and perceptual coding of enhancement layer, further incorporating the Li bitplane coding based on perceptual masking, as applied to claim 18, discloses

wherein the perceptual information of the digital signal is obtained from the demultiplexing (Oshikiri: Demultiplxor, Fig.8) of the scalable bitstream.

Regarding **claim 21**, the Geiger scaled audio coding, incorporating the Oshikiri multiplexing base and enhancement layer bitstreams, and perceptual coding of enhancement layer, further incorporating the Li bitplane coding based on perceptual masking, as applied to claim 19, discloses wherein the corelayer signal (Geiger: MDCT, Fig.4, can be replaced with IntMDCT) and the enhancement layer signal (Geiger: IntMDCT, Fig.4) are transformed using an integer Modified Discrete Cosine Transform (MDCT).

Regarding **claim 22**, the Geiger scaled audio coding, incorporating the Oshikiri multiplexing base and enhancement layer bitstreams, and perceptual coding of enhancement layer, further incorporating the Li bitplane coding based on perceptual masking, as applied to claim 18, discloses

wherein the corelayer bitstream is decoded and dequantized according to the Moving Pictures Expert Group (MPEG) Advanced Audio Coding (AAC) specification (MPEG-2 AAC, line 2 below chapter 7.4).

Regarding **claim 23**, the Geiger scaled audio coding, incorporating the Oshikiri multiplexing base and enhancement layer bitstreams, and perceptual coding of

enhancement layer, further incorporating the Li bitplane coding based on perceptual masking, as applied to claim 18, discloses wherein the error mapping is performed by adding (Geiger: adder at decoder, Fig.4) the signal used for dequantizing (Geiger: Inverse Quantization, Fig.4) the transformed signal and the bitplane decoded enhancement layer bitstream (Inverse of Li: Bitplane encoding using masking thresholds, paragraph 84), thereby generating the enhancement layer signal (Geiger: lossless audio, Fig.4). However, it fails to disclose wherein the lower quantization threshold used for dequantizing the transformed signal.

However, it was well-known in the art that the quantized value represents a range between lower and higher quantization value spanned by quantization level. Therefore, it would have been obvious to map the quantized value among a finite set which could be a higher quantization threshold and lower quantization threshold and mid-value, in order to present quantized value.

Therefore, given this teaching, it would have been obvious to one of ordinary skill in the art at the time invention was made to modify Geiger and Oshikiri and Li by specially providing wherein the lower quantization threshold is used for dequantizing the transformed signal, in order to present quantized value. The Geiger scaled audio coding, incorporating the Oshikiri multiplexing base and enhancement layer bitstreams, and perceptual coding of enhancement layer, further incorporating the Li bitplane coding based on perceptual masking, an further incorporating mapping the quantized value as the lower quantization threshold, has all the features of claim 23.

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Regarding claim 24, the Geiger scaled audio coding, incorporating the Oshikiri multiplexing base and enhancement layer bitstreams, and perceptual coding of enhancement layer, further incorporating the Li bitplane coding based on perceptual masking, as applied to claim 18, discloses wherein the enhancement layer bitstream is bitplane decoded (Inverse of Li: Bitplane encoding using masking thresholds, paragraph 84, reverse transform, paragraph 72) to generate a plurality of bitplanes (Li: Equation 5 shows L bitplanes) comprising a plurality of bitplane symbols (Li: group of bits of the same significance, paragraph 91) in a consecutive sequence, and the bitplanes are shifted (Li: optimal coding order is determined that coefficient having a great impact on perceived sound quality earlier than have a lesser impact, paragraph 85) based on the perceptual information of the digital signal to generate the bitplane decoded enhancement layer bitstream.

Regarding **claim 25**, the Geiger scaled audio coding, incorporating the Oshikiri multiplexing base and enhancement layer bitstreams, and perceptual coding of enhancement layer, further incorporating the Li bitplane coding based on perceptual masking, as applied to claim 18, discloses wherein the enhancement layer bitstream is bitplane decoded (Inverse of Li: Bitplane encoding using masking thresholds, paragraph 84) to generate a plurality of bitplanes (Li: group of bits of the same significance, paragraph 91) comprising a plurality of bitplane symbols (Li: group of bits of the same significance, paragraph 91) in a sequence based on the perceptual information of the digital signal, thereby generating the bitplane decoded enhancement layer bitstream.

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Regarding claim 26, the Geiger scaled audio coding, incorporating the Oshikiri multiplexing base and enhancement layer bitstreams, and perceptual coding of enhancement layer, further incorporating the Li bitplane coding based on perceptual masking, as applied to claim 24, discloses wherein at least one of the following information is received as the perceptual information (Li: audio file using masking threshold, paragraph 76) of the digital signal:

the bitplane which corresponds to the enhancement layer bitstream when the bitplane decoding of the enhancement layer bitstream starts, which bitplane is specified by a number M(s) (Li: Using Auditory masking to Govern the Coding Order, paragraph 83); and the Just Noticeable Distortion (JND) level (Li: JND, paragraph 52), of the digital signal, wherein s correspond to a frequency band (Li: critical band k, paragraph 53) of the digital signal.

Regarding **claim 27**, the Geiger scaled audio coding, incorporating the Oshikiri multiplexing base and enhancement layer bitstreams, and perceptual coding of enhancement layer, further incorporating the Li bitplane coding based on perceptual masking, as applied to claim 26, discloses wherein the bitplane which corresponds to the enhancement layer bitstream when the bitplane decoding of the enhancement layer bitstream starts M(s) (Li: coding order, paragraph 12) is determined from the maximum quantization interval ((Coding order is based on masking threshold which is determined by energy in each bit plane, quantized by maximum quantization interval (quantization step size)) used in the frequency band s for dequantizing the corelayer bitstream (Same quantizer used in corelayer (AAC) can be applied to enhanced layer).

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Regarding **claim 28**, the claimed invention is a system claim corresponding to the method claim 18. Therefore, it is rejected for the same reason as claim 18.

Regarding **claim 29**, the claimed invention is a computer readable claim corresponding to the method claim 18. Therefore, it is rejected for the same reason as claim 18.

## Allowable Subject Matter

5. Claims 12 and 13 would be allowable if rewritten to overcome the rejection(s) under 35 U.S.C. 112, 2nd paragraph, set forth in this Office action and to include all of the limitations of the base claim 1 and intervening claims 9 and 11 (for claim12), and of the base claim 1 and intervening claims 9 and 11 and 12 (for claim13).

Dependent **claim 12** recites"...subtracting the bitplane of the error signal corresponding to the JND level of the digital signal from the bitplane of the error signal which the bitplane coding of the error signal starts M(s), thereby determining the perceptual significance Ps(s), wherein the perceptual significance Ps(s) is used to control the scanning and coding sequence of at least the bitplanes or the bitplane symbols of the bitplanes..." which are features that are not anticipated nor obvious over the art of record. Dependent **claim 13** recites "...defining a common perceptual significance Ps(s)\_common based on a function of the perceptual significance Ps(s); and subtracting the common perceptual significance Ps(s)\_common from the perceptual significance Ps(s), thereby generating the normalized perceptual significance Ps'(s), wherein for frequency band s for which the quantized values are not all zero, the value

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of the perceptual significance Ps(s) is set to the value of the common perceptual significance Ps common, and herein for frequency band s for which the quantized values are all zero, the normalized perceptual significance Ps'(s) is multiplexed with the corelayer bitstream and the enhancement layer bitstream to generate the scalable bitstream" which are features that are not anticipated nor obvious over the art of record. Accordingly, if the claims are amended as indicated above, and if rejected claims 1-11, and 14-30 are cancelled, the application would be placed in condition for allowance.

#### Conclusion

- 6. The prior art made of record and not relied upon is considered pertinent to applicant's disclosure. Dunn (US 2005/0,231,396) discloses Audio Compression.
- 7. Any inquiry concerning this communication or earlier communications from the examiner should be directed to HEE-YONG KIM whose telephone number is (571)270-3669. The examiner can normally be reached on Monday-Thursday, 8:00am-5pm EST.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Marsha Banks-Harold can be reached on 571-272-7905. The fax phone number for the organization where this application or proceeding is assigned is 571-273-8300.

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Information regarding the status of an application may be obtained from the Patent Application Information Retrieval (PAIR) system. Status information for published applications may be obtained from either Private PAIR or Public PAIR. Status information for unpublished applications is available through Private PAIR only. For more information about the PAIR system, see http://pair-direct.uspto.gov. Should you have questions on access to the Private PAIR system, contact the Electronic Business Center (EBC) at 866-217-9197 (toll-free). If you would like assistance from a USPTO Customer Service Representative or access to the automated information system, call 800-786-9199 (IN USA OR CANADA) or 571-272-1000.

/HEE-YONG KIM/ Examiner, Art Unit 4192

/ANDY RAO/ Primary Examiner, Art Unit 2621 July 7, 2010